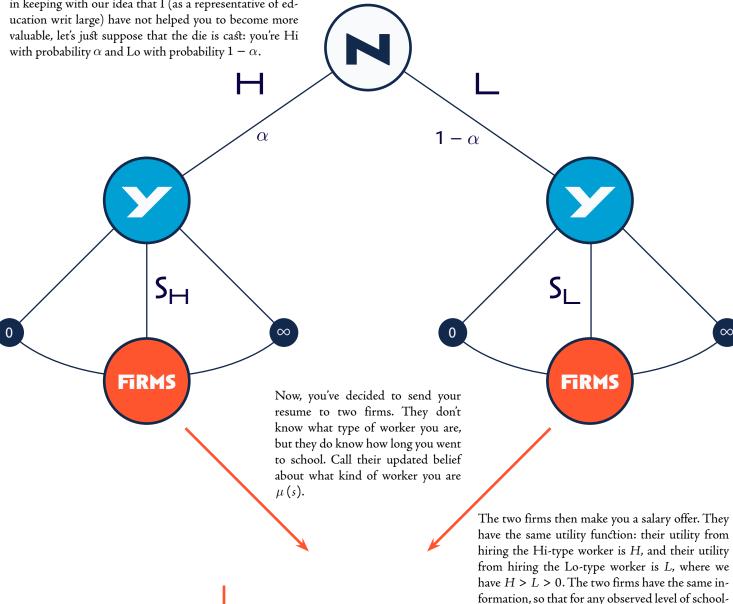


YOU ARE THE GAME

At the beginning of (your) time, Nature decided whether you are a Hi-quality worker or a Lo-quality worker. Now, in keeping with our idea that I (as a representative of ed-



BIDDI

Finally, you pick the offer that maximizes your utility as a function of the wage you get, but you have to pay a cost for going to school. And, we're assuming the Hi-type of you faces lower costs than does the Lo-type of you

 $U_f = \mu(s)H + (1 - \mu(s))L - w,$ where w is the wage they've offered. If they fail to

hire you, they incur a small search cost k.

ing s, they have expected utility

$$U_H(s) = w(s) - \frac{c}{H}$$
$$U_L(s) = w(s) - \frac{c}{L}$$

where c > 0 scales the cost of education.

time to make you some money, kid, and maybe save you some time:

- 1. What is the Nash equilibrium of the bidding war game between the two firms?
- 2. What profit do the firms turn in the bidding war game?
- 3. Suppose the Hi type of worker goes to school for some strictly positive amount of time $s_H > 0$, whereas the Lo type worker goes to school for no time at all: $s_L = 0$. What are $\mu(s_H)$ and $\mu(s_L)$?
- 4. What are $w(s_H)$ and $w(s_L)$ in this scenario?
- 5. Suppose further that the two firms set $\mu(s) = 0$ for all $s \neq s_H$. What is w(s) for these other levels of schooling?
- 6. Under what conditions does neither type of you have incentive to deviate?
- 7. Clean slate! Suppose that the two types of you go to school for the same amount of time: $s_H = s_L = s > 0$. What is $\mu(s)$?
- 8. What is w(s) in this scenario?
- 9. Suppose again that the two firms set their belief to zero for all other levels of schooling. Under what conditions does neither type of you have an incentive to deviate?